

CV

Stinna Frydkjær Liholm
Denmark
Phone: +45 2987 2884
Email: stinna.liholm@gmail.com

About me

I finished my bachelor as a CG-artist from The Animation Workshop in Viborg, Denmark the 31. Of January 2013. I specialize in Character-, environment- and prop-design, 3d modeling and texturing. I also aim to develop my skills in sculpting and marquette building, and hope one day to experience working with stop-motion.

Education and experience

CG-Art

2009–2013: Bachelor in Computer Graphic Art at The Animation Workshop
http://animwork.dk/en/computer_graphic_art.asp

2012: Worked as a puppet builder on the teaser trailer for upcoming film “Aldrig mere Jul”, made for Copenhagen Bombay By Jacob Ley.
<http://www.copenhagenbombay.com/aldrig-mere-jul>

2012: 3,5 month internship at Copenhagen Bombay. Working on Esben Toft Jacobsens film “Beyond Beyond” (worktitle) as a set-, propdesigner and 3d modeler.
<http://www.copenhagenbombay.com/film/beyond-beyond>

2011: 5 week DADIU (The International Academy of Digital Interactive Entertainment) game production as CG-artist
<http://dadiu.dk/>

Drawing

2008: 1 semester at The Drawing Academy. A course with focus on classical drawing.
http://animwork.dk/en/tda_semester_courses.asp

2007: Base course as Web-integrator at Media College Denmark (Medieskolen) as preparation for applying to The Animation Workshop, including 3 weeks at The Drawing Academy

<http://medieskolerne.dk/>

2003: "Billedfaget", 20 week course focusing on creating art at Aarhus Dagshøjskole (now kompetence huset) (X2)

1999: 45hour drawing course focusing on Model- and CroquisDrawing at Aarhus Art Academy (Aarhus Kunstakademi).

<http://www.aarhuskunstakademi.dk/>

1998: 42 hour drawing course focusing on Experimental Drawing at Aarhus Art Academy (Aarhus Kunstakademi)

<http://www.aarhuskunstakademi.dk/>

Youth Educations

2005–2007: Highschool (HF) at Langkær gymnasium og HF

<http://medieskolerne.dk/>

2001/2002: TEKO, School internship as clothing artisan and model seamstress as speciality (Skolepraktik Beklædningshåndværker m/modelsyer som speciale)

<http://www.teko.dk/>

2001: TEKO, base course as clothing artisan (Erhvervsuddannelsernes grundforløb)

<http://www.teko.dk/>

2000–2001: 10th grade primary school at Ådalen Efterskole.

<http://www.efterskolen-aadalen.dk/>

2000: Finished primary school.

Software:

Autodesk Maya

Autodesk Mudbox

Adobe Photoshop

Adobe Premiere

Eyeon Fusion

Z-Brush

Nuke

Languages:

Dansk

English